



Mathematical
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Neural Controlled Differential Equations for Irregular Time Series

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The slide features a dark blue background with a pattern of white-outlined geometric shapes, including squares, rectangles, and trapezoids, some of which are tilted or rotated, creating a complex, crystalline structure that resembles a neural network or a mathematical lattice.

- Neural ODEs are famously the continuous-time limit of ResNets:

$$z_{n+1} = z_n + f_{\theta}(z_n) \quad \longrightarrow \quad \frac{dz}{dt} = f_{\theta}(z(t))$$

- We introduce Neural Controlled Differential Equations as the continuous-time limit of RNNs.
- Operate on messy time series; memory efficient; state-of-the-art performance; easy to implement.

Use an ODE

$$z(t) = z(0) + \int_0^t f_\theta(z(s)) ds \quad \text{for } t \in [0, T]$$

as a learnt component of a differentiable computation graph.

- The integral over $s \in [0, T]$ is introduced and then integrated over, and is just an internal detail of the model.
- But given some ordered data (x_0, \dots, x_n) , we would like to align $s \in [0, T]$ with the ordering of the data.
- Problem: The solution to an ODE is determined by its initial condition.

Controlled Differential Equations

(Lyons 1998, Lyons et al. 2004)

Have the local dynamics depend upon some time-varying $X: [0, T] \rightarrow \mathbb{R}^v$. This gives

$$z(t) = z(0) + \int_0^t f(z(s)) dX(s) \underbrace{\int_0^t f(z(s)) dX(s)}_{= \int_0^t f(z(s)) \frac{dX}{ds}(s) ds}$$

which is a Riemann–Stieltjes integral, and “ $f(z(s)) dX(s)$ ” is a matrix-vector product.

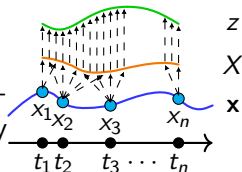
Observe $\mathbf{x} = ((t_0, x_0), \dots, (t_n, x_n))$ with $t_i \in \mathbb{R}$ and $x_i \in \mathbb{R}^v$.
Let $X: [t_0, t_n] \rightarrow \mathbb{R}^{v+1}$ interpolate this data, so $X(t_i) = (x_i, t_i)$.

Learn functions ζ_θ , f_θ and a linear map ℓ_θ such that

$$z(0) = \zeta_\theta(t_0, x_0), \quad z(t) = z(0) + \int_0^t f_\theta(z(s)) dX(s),$$

and the output is either $\ell_\theta(z(T))$ or $\ell_\theta(z(t))$.

ζ_θ and f_θ are arbitrary neural networks (feed-forward, ...), and z is hidden state. Directly analogous to an RNN “ $z_{n+1} = f_\theta(z_n, x_n)$ ”.



- Using a continuous-time theory pushes the problem of messy data into the interpolation, which is better suited for handling it.
- The equation $z(t) = z(0) + \int_0^t f_\theta(z(s)) \frac{dX}{ds} ds$ may be interpreted as a (neural) ODE, so:
 - We can solve it using existing software.
 - The adjoint method may be applied, even over observations.
- Neural CDEs demonstrate state-of-the-art performance.
- Drawing on the existing theory of CDEs gives strong theoretical guarantees. For example, neural CDEs are universal approximators.

Model	Test Accuracy (mean \pm std, computed across five runs)			Memory usage
	30% dropped	50% dropped	70% dropped	
GRU-ODE	92.6% \pm 1.6%	86.7% \pm 3.9%	89.9% \pm 3.7%	1.5
GRU- Δt	93.6% \pm 2.0%	91.3% \pm 2.1%	90.4% \pm 0.8%	15.8
GRU-D	94.2% \pm 2.1%	90.2% \pm 4.8%	91.9% \pm 1.7%	17.0
ODE-RNN	95.4% \pm 0.6%	96.0% \pm 0.3%	95.3% \pm 0.6%	14.8
Neural CDE (ours)	98.7% \pm 0.8%	98.8% \pm 0.2%	98.6% \pm 0.4%	1.3

$$z(0) = \zeta_{\theta}(t_0, x_0), \quad z(t) = z(0) + \int_0^t f_{\theta}(z(s)) dX(s), \quad y \approx \ell_{\theta}(z(T))$$

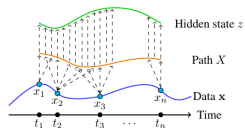
- ζ_{θ} is a function of the initial point for translation sensitivity.
 - Can be a function of any static features as well.
- Include time as a channel in X . (Recall $X(t_i) = (x_i, t_i)$.)
- f_{θ} should have a final tanh nonlinearity.

Comparison to control theory problems (speaking *very* broadly):

- Control theory: System f is fixed; try to find optimal X producing a desired response z .
- (Neural) CDEs: Input X is fixed; try to find optimal f_θ producing a desired response z .

Exciting future applications: can train Neural SDEs as a GAN, using a Neural CDE as the discriminator! (Kidger et al. 2020)

- New tool for time series, uniting the well-understood mathematics of CDEs with the well-understood machine learning of Neural ODEs.
- Acts on messy (irregularly sampled, partially observed, variable length) time series.
- Memory efficient to train.
- Strong theoretical connections.
- Demonstrates state-of-the-art performance.
- Straightforward to implement with existing tools.



<https://arxiv.org/abs/2005.08926>

<https://github.com/patrick-kidger/NeuralCDE>

<https://youtu.be/sbcIKugElZ4>

Library: <https://github.com/patrick-kidger/torchcde>

These slides: <https://kidger.site/links/NeurIPS-2020-Neural-CDEs>

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